

EXPERIENCES

UX/UI Designer + 2021

[Emeraude Escape Game](#)
[Freelance](#)

UX Designer/Motion Designer + 2019 | 2020

[Radiall](#)
[Apprenticeship](#)

Motion Designer + 2017 | 2019

[BNPParibas Asset Management](#)
[Apprenticeship](#)

UX Designer + 2017

[Design Aglae](#)
[Internship](#)

Video Maker Photographer + 2014 | 2016

[Lengos Production](#)
[Freelance](#)

EDUCATIONS

2020 | 2019 + Specialized Mastere - Playful and Interactive

Experience Designer

[Gobelins - Cnam Enjmin](#)

[Game Designer - Interactive Designer](#)

2019 | 2017 + Mastere - User Experience Design

[IIM University group](#)

[UX/UI Designer - Interactive Designer](#)

2017 | 2014 + Bachelor - Digital project manager

[IESA Multimedia](#)

[Motion Designer](#)

2013 + Degree - LLFC English

[Diderot Paris 13](#)

[English level C1](#)

SKILLS

UX/UI Design +

[Methodology - Workshop - Prototyping](#)

[Adobe XD - Figma](#)

Game/Level Design +

[Game & Level Design Document](#)

[Video Game - Interactive Experience](#)

Motion Design - 2D/3D Animation +

[Storyboard - Technical Cut - Scenario](#)

[After Effect - C4D- Premier Pro - Illustrator](#)